



	Subclass	ISSUE CLASSIFICATION
	Class	

PATENT NUMBER

**BEST AVAILABLE COPY****U.S. UTILITY Patent Application**

10/08

SCANNED	O.I.P.E. <i>13 Dec 1R</i>	PATENT DATE
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APPLICATION NO. 09/970040	CONT/PRIOR F	CLASS 463	SUBCLASS 33	ART UNIT 3713	EXAMINER <i>Brooketti MARS</i>
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APPLICANTS  
Yasushi Takeda  
Noriyuki HenmiTITLE  
Method related to object control of video gamePTO-2040  
12/89

ISSUING CLASSIFICATION					
ORIGINAL		CROSS REFERENCE(S)			
CLASS	SUBCLASS	CLASS	SUBCLASS (ONE SUBCLASS PER BLOCK)		
INTERNATIONAL CLASSIFICATION					
<input type="checkbox"/> Continued on Issue Slip Inside File Jacket					

TERMINAL DISCLAIMER	DRAWINGS			CLAIMS ALLOWED	
	Sheets Drwg.	Figs. Drwg.	Print Fig.	Total Claims	Print Claim for O.G.
<input type="checkbox"/> The term of this patent subsequent to _____ (date) has been disclaimed.	(Assistant Examiner) _____ (Date) _____			NOTICE OF ALLOWANCE MAILED	
<input type="checkbox"/> The term of this patent shall not extend beyond the expiration date of U.S Patent No. _____	(Primary Examiner) _____ (Date) _____			ISSUE FEE	
<input type="checkbox"/> The terminal _____ months of this patent have been disclaimed.	(Legal Instruments Examiner) _____ (Date) _____			ISSUE BATCH NUMBER	

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